

NORWESCON 31

BELL ♠ BOOK & DRAGON



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M E M B E R ' S G U I D E

MEMBERSHIP

Everyone attending Norwescon who is over the age of 12 will be required to fill out a membership form before receiving a membership badge. Signing the membership form indicates that you understand the rules of conduct as listed in this document and agree to abide by them.

Your membership includes:

- The right to attend the convention

- Membership badge

- Program Book, Pocket Program, and Member's Guide

- Progress Report Alpha (for the next convention year)

- Progress Report Beta (for pre-registered members)

- Post-Con Report (for all current members)

The current membership badge must be visibly displayed while in designated convention space. Anyone who cannot produce a current membership badge upon request will be asked to leave convention space.

RIGHT OF REFUSAL

Norwescon reserves the right to refuse or withdraw membership.

HINTS TO MAKE YOUR CONVENTION EXPERIENCE THE BEST

Attach your badge to the outside of your outfit. It saves you from having to fish it out when asked by door guards or convention security.

Remember to carry your identification (driver's licenses, state identification, etc.) with you at all times. Identification is required at the hotel bars and room parties. Also, remember to bring money or your credit card—you never know when you will see something you want in the Dealers' Room or the Art Show.

Note: You may be asked to provide your identification for entry into events and panels labeled "18+". Without your ID you may be refused entry.

Carry the Pocket Program with you so that you know what's happening and where. Highlight the panels you want to attend so that you don't miss them.

Pick up a Daily 'Zine every morning to see what is happening that day, as well as any changes to the daily schedule.

Check out the Voodoo Message Board daily to see if you have messages.

Stop by Hospitality to see who you know and who you want to know.

Smile and say "Hi" to the people around you! You never know who is standing next to you. They may be the next big author or artist. Then you can say "I knew them when..."

RULES AND POLICIES

ANIMALS AT THE CONVENTION

If you plan to bring an animal to the convention, please contact the hotel *prior to arrival* to find out their rules about animals in the sleeping rooms.

No animals are allowed in convention areas, with the exception of ADA-compliant service animals. Service animals may be issued convention identification at Registration.

BADGE REPLACEMENT FEE

If you lose your membership badge, you will be encouraged to search everywhere before a new one is issued. Make sure you check with Lost and Found (both the hotel and the convention have Lost and Found departments), Registration, and Security prior to purchasing a replacement badge. There will be a replacement fee of \$40 for lost badges.

DRINKING

If you plan to drink, *please* do not drive. If you must drive, please let others know so that they can help you stay away from alcohol (whatever form it takes) and stay sober so that you arrive at your destination safely.

Responsible imbibing by those over 21 (that means not getting falling down drunk or becoming a menace to yourself and others) will not be as noticed by Hotel Security and/or our Site Services department. Becoming falling down drunk, or being perceived as a menace, may lead to your Norwescon membership being revoked for this convention year in addition to being asked to leave the convention site. We want all of our members to have a good time at Norwescon; and we want all our members to return home safely.

LOCAL CURFEW LAW

There is a curfew law in effect for the City of SeaTac (MC 8.15.020). From 11:00 p.m. to 5:00 a.m. Sunday–Thursday evenings and 12:01 a.m. to 5:00 a.m. on Saturday and Sunday mornings, no one under the age of 18 may be in any public place unless they are in the presence of a parent or guardian over the age of 18. Although the hotel grounds are considered private property, we ask that our members respect the local curfew for their underage children. Please keep in mind that once you leave the hotel grounds, the local curfew law is in effect.

POSTING OF FLYERS

Flyers may be posted only on the paper or cloth-covered kiosks that the convention has provided. Check at the Information Table for locations. Do not attach anything to walls, windows, or doors. The hotel or the convention will remove any flyers found in unauthorized places.

RETURNED CHECK FEE

All checks returned to Norwescon due to lack of funds, closed accounts, or for any other reason will be charged a service fee.

ROOM PARTIES

Room and hall parties are established traditions of science fiction conventions. Here are a few things that you need to know to make your party more enjoyable and safe for everyone.

Because there are a finite number of party rooms available, ask

to be placed in one of the party rooms when you make your hotel reservation and verify it when you check into the hotel. If you find that you were not placed in a party room, and are told that you cannot be placed in one, come to the Convention Office and we will work with you to try to meet your needs. If you do not want to be anywhere near the parties, please request a quiet wing when placing your hotel registration.

Parties are noisy. This is a fact, and the reason there are party wings at conventions. However, even at a con, some limits should be met. Noise that brings the police is obviously out of line. Likewise, any noise that goes on until dawn is out of line. The official end time for dances is 2:00 a.m. The parties should quiet down by 3:00 a.m. By "quiet down," we mean that noise should stay within the party room (doors closed). Parties that do not quiet down will be closed down.

Washington law forbids serving alcohol to minors. There are heavy fines for contributing to the delinquency of a minor if you are found to have supplied them with alcohol. In addition, if you supply alcohol to someone who is already drunk, and they hurt themselves or others, you are responsible for their actions. For this reason the convention requires that each party have a host or hostess who is over 21 and who will not be drinking listed as responsible for the party. This person is responsible for checking identification, and must remain at the party at all times.

SLEEPING IN HALLS AND STAIRWAYS

One word to say on this subject . . . *don't*.

WEAPONS POLICY

Some weapons are not allowed at all: crossbows, slingshots, pellet guns, bows and arrows, water pistols, blowguns, catapults or any type of functioning projectile weapon-loaded or unloaded (and, please, no real guns)-or any device that could be construed as a projectile weapon or any extension of the human hand. The only exceptions are nonfunctioning replicas that are kept in their holsters, or daggers, knives, and swords that are kept in their

sheaths. All spears and staves must be no longer than six feet and the end of said devices must never project more than 12" from the bearer's body. All blades will be covered in all public areas and function spaces. Please remember to keep your pole arms and staves upright at all times.

This policy is in direct line with the rules of the hotel and their security department. There will be no appeal to a violation of these rules. You will be asked to leave the hotel by hotel security and to leave the convention by us.

Peacebonding is available at the information table, the security office *and from the roving security personnel*. All weapons and staffs must be peace bonded. The only type of peace bonding allowed is that provided by the convention. Fashion coordinated substitutes are not sufficient. Remember that all allowable weapons must still be peace bonded. The only exceptions to these rules are weapons that have been approved for display on stage during the masquerade and during programming specifically designed for weapons display. Bonding ties will be removed for such an event and replaced immediately afterward. If you remove the bonding tie in a private room to display your weapon, please return to the office to have the bonding tie replaced. Peace bonding will be available at the Information Table, in the Security office, and from the roving security personnel. If you have any questions about this policy, please ask.

Just an additional word: No weapons are allowed in the lounge at the hotel (and the hotel has asked that weapons be kept out of the hotel restaurants also) or any lounge in the state. Taking a weapon into a Lounge is a class "A" felony under RCW 9.41.270, "See below", in the state of Washington, so please don't do it. We don't wish to lose you or have you lose your property. Thank you!

Remember: if it is drawn, you are gone. Ignorance is no excuse.

SMOKING

Please note that all indoor public areas of the hotel are nonsmoking. This includes those areas that in previous years were con-

sidered smoking areas. The hotel has placed ash cans in those areas, which they have assigned as smoking areas. All guest rooms are nonsmoking.

IF YOU ARE WEARING (OR CARRYING) A LEASH

If your costume includes a leash (either wearing or carrying), please read the rules below. A tag is available at the Information Table that indicates that both ends of the leash understand the rules that are in place. Owners are encouraged to prominently display tags on collars, and registrations can be displayed at will.

One owner—one leash. More than one has been known to cause traffic problems.

Please, no public discipline. This tends to upset others in the hotel, like the hotel staff, and any non-convention guests of the hotel.

Be aware of the people around you. While it is your fantasy, other people may not wish to share it with you.

Be aware of where you are! If the leash holder is on one side of the hall, the leash wearer should be on the same side, not the opposite!

Do not apply restraints (handcuffs and such) in a manner which would restrict a person's mobility. The ability to use one's extremities in case of a fall, accident, or emergency is an essential safety concern.

Be neat. Be courteous. Have fun.



EVENTS

ARTIST ALLEY

Come see artists in action! Artist Alley is a very special event where you can interact directly with the artists while they work. See the process unfold and ask questions as several real artists, working in multiple media, show how they do it. If you're having difficulties with your own art, bring it down and seek advice on getting past your block. Alternately, if you have an idea or would like a sketch of yourself done, many of the artists will do on-the-spot custom work (fees may be charged and will vary by artist). Come down and take a look! If you like what you see, original work will be available on a limited basis. Artist Alley is located on the first floor corridor just after the turn to Wing 7.

ART SHOW

Bag Check: For the safety and protection of the artwork, some personal items may have to be checked at the time you enter the art show, at the bag check station. These items may include, but are not limited to, all bags, large coats or cloaks, and any large costume accessories that may cause safety concerns.

Bidding: Your badge number is your bidding number. Write your name, badge number, and bid on the bid tag associated with the item. Remember that a written bid is a commitment to buy and you will be held to that commitment. Under no circumstances may you withdraw your bid. So, consider carefully before you place any bids. It is not fair to the artist or other potential bidders if you bid on a piece and then decide you do not want it. It would be a good idea for you to write down the piece you have bid on. Note the number of the piece, the row and panel where it is located, and the price you bid so you will know which pieces to check later to see if you have won.

You must bid at least the artist's minimum bid price. If you are the second bidder on a piece, you must bid at least \$1 over the last bid price. Thus, if the last bid price was \$10, you must bid at least \$11.

Items that receive four written bids will go to the verbal auction held Sunday (see Pocket Program for hours and location). Bidding will begin with the last written bid on the piece. If you have the last written bid on a piece at auction, you must be present at the auction to confirm your bid and continue bidding if you still want the piece. If you are not present at the auction, and someone else is willing to offer one dollar beyond your last written bid, the piece will be sold to that person. If no one verbally offers to bid further on the piece, that piece will be considered sold to the person with the last written bid. Any piece that does not receive the required number of bids to go to auction (one to three bids) will go to the highest bidder.

All items that have been sold by Direct Sale, or if you have the winning bid on an item, may be picked up at the Art Show check-out table on Sunday. Please be sure to bring your receipt for Direct Sale items, and your Norwescon badge to identify yourself as the winning bidder.

Direct Sale: If you purchase a piece at the Direct Sale price, it belongs to you and will be marked SOLD. It must remain on display until Sunday morning. When you make a Direct Sale purchase, you will be given a receipt. You must present this receipt when you come to pick up your art on Sunday.

Any item that has received a minimum bid will no longer be available for Direct Sale. Items marked SOLD will no longer be available for bid.

Auction: Items purchased at auction will be paid for at the Art Show checkout.

Print Shop: Many of our artists bring prints of their work. A copy of the print is hanging in their panel, with the additional copies located in the Print Shop. Print Shop items can be purchased at any time during the convention. If the print is not the one hanging on the panel, the print can be removed at time of purchase.

CHARITY DRIVES AT NORWESCON 31

FRED HUTCHINSON CANCER RESEARCH CENTER FUNDRAISER, MARION ZIMMER BRADLEY FOOD DRIVE, and CHARITY AUCTION

We are changing things up a bit this year! There will be a table in the convention lobby for the charity drive where Norwescon volunteers will be waiting to take your donations of food, money, or charity auction items in exchange for a very special ribbon. Look for the table with the pink piggy balloons! Look for those balloons at the parties in the evenings! The people carrying them will have special "adults only" candy treats as a reward for your donations. One hundred percent of money donations for "the Hutch," food for the Marion Zimmer Bradley Food Drive, or goods for the Charity Auction go directly to the charities.

The **Fred Hutchinson Cancer Research Center** charity was chosen by Jayson Claar on the passing of our long-time friend and fellow volunteer Betty Claar. Betty served Norwescon in many capacities over the years, was a regular volunteer to the executive staff, and we all enjoyed her infectious humor and enthusiasm. She was the reason there were frozen Ding Dongs in the fridge in the office!

The **Marion Zimmer Bradley Food Drive** was permanently named in 2000 in loving memory of that very special lady. Bins for the collection of non-perishable food will be at the charity table. You can still make monetary donations at the convention registration desk if you prefer. Bring your receipt and we will give you your ribbon.

The **Charity Auction** will take place in conjunction with the Art Show on Sunday (see your Pocket Program for time and location). You never know what our team will gather up for this auction, and the event itself is rollicking fun to watch!

Norwescon 31 Hall Costume Contest

During the course of the convention, the Norwescon Hall Costume Judges will be haunting the halls looking for those members who are wearing especially interesting and noteworthy costumes. The team plans to award Hall Costume Awards to people on Thursday, Friday, and Saturday.

The Rules

1. Each member is eligible for only one Norwescon Hall Costume Award during the course of the convention, no matter how many different hall costumes you may wear during the convention.
2. You must have a Norwescon 31 badge to compete. Anyone who is a member of the convention, including ConCom, may compete. Only the Hall Costume Judges may not enter.
3. Professional manufactured or rented costumes are ineligible. However, you may enter a costume with partially purchased items that you have pulled together.
4. The convention is PG-13. No costume is not a costume. Public decency laws will be enforced by the convention.
5. All weapons must be peacebonded.
6. Do not use messy substances—wet, dry, or oily—that might ruin someone else's costume.
7. This is a hall costume contest. That means you should be able to move around the convention without losing bits and pieces or putting someone's eye out.
8. Masquerade entries are ineligible for Hall Costume Awards.

The lucky winners will receive ribbons, early seating in the Masquerade Saturday evening, and the right to participate in the Costume Parade as part of the Masquerade half-time show.

Norwescon 31 Masquerade

I would like to invite you to participate in the 31st Norwescon masquerade. It is your chance to show off those fabulous costumes and that inner thespian that I know you all have. The Norwescon masquerade is open to all convention members of all costuming skill levels and is held on Saturday night of the con. You can enter and just model your costume to music if that inner thespian is eluding you or give it full reign and get a group together to perform as you showcase your costume(s). Your entry can be as simple or as complex as you want it to be.

I am happy to say that the ramp that was added late in the game last year was a roaring success and will be there again this year. I can't encourage you enough to put it to good use.

If you are interested in entering and making the Norwescon 31 Masquerade a truly memorable one, please make sure to pick up the masquerade forms at the Norwescon information table and carefully read them. You must go to ONE of the two masquerade panels listed in the pocket program as this is where you will get all your questions answered and it is where you turn in your forms and music. Please turn in your music by the Friday night meeting as it will give our sound techie more time to work with it. Your music can be turned in without the forms if you need more time for them but please get the music to me by 9pm on Friday. The forms must be turned in no later than 10am Saturday morning at the end of the second masquerade meeting. Any other questions you may have can be answered at the meetings, so see you at one of them.

Peggy Stewart
Norwescon 31 Masquerade Director

Norwescon Masquerade Rules

Please review these rules carefully. Violation of any rule will disqualify an entry. Please help us make the masquerade safe and enjoyable.

1. Never surprise the Masquerade Director. No jumping off or throwing things off the stage.
2. Backstage space is limited, so the overall size of costumes and number of helpers is limited. Costumes can be no longer than twelve feet, no taller than ten feet, and no wider than six feet.
3. Attendance at one of the two pre-masquerade meetings during the convention is mandatory. One is usually Friday night, the other, Saturday morning.
4. Attendance at the Saturday afternoon rehearsal is mandatory. Come to your rehearsal prepared. There will only be time during your rehearsal to set lighting and sound cues. Do not expect stage time for development of choreography or blocking.
5. No live microphones are provided for contestants.
6. Sound CD's or tapes must be completed and submitted prior to the morning of the Masquerade. Bring two copies of your

sound accompaniment to the Friday night meeting or give them to the masquerade director by 9pm Friday night. Contact Keith Johnson (tourdemondo@yahoo.com) if you have any sound questions.

7. No live firearms, no live explosions or fire and all weapons must be peace bonded except as needed for stage presentation.
8. The masquerade is PG-13. Lack of costume is not a costume.
9. No messy substances – wet, dry, or oily – that might ruin another contestants costume or make the stage dangerous are permitted.
10. Each entry will be limited to a maximum of 60 seconds of presentation time. The Masquerade Director may grant an exception for groups of five or more people on a case-by-case basis. Time-limit exceptions must be requested prior to rehearsal.
11. Purchased or rented costumes may not be entered in competition. Credit must be given for all makeup and costume construction.
12. No flash photography is permitted while contestants are on stage, or in the backstage area. A designated photo area will be provided for contestant photos after the masquerade.
13. Last but not least, the Masquerade Director has the final say.

Note that there are no dressing rooms backstage. If you need a private dressing area close by, there are bathrooms across the hall from the Grand Ballroom. Plan on there not being any food or beverages provided by Norwescon backstage during masquerade rehearsals or the show. You will want to bring any food or drink that you need with you.

Norwescon Masquerade Skill Divisions

Masquerade skill divisions are based on the guidelines of the International Costumers Guild (www.costume.org). The divisions are:

Rising Star is for any contestant 13 years of age or younger who is not part of an adult group. Rising Star costumes must be made

by the entrant with no more than a minimum amount of supervisory help. An adult-made costume may not be entered in this category and should instead be entered in the appropriate skill division of the adult.

Novice is for any contestant who has not previously won an award for a costume in any masquerade, or who has won a maximum of two awards in the Novice division for different costumes at a world-class convention masquerade such as World Con or Costume Con, or at a regional convention masquerade such as Norwescon or Westercon.

Journeyman is for any contestant who has won a maximum of three awards for different costumes in the Journeyman division at a world-class or regional convention masquerade.

Master is for any contestant who has won four or more awards for different costumes in the Journeyman or Master division, or who has won one or more Best in Show awards, at a regional or world-class convention masquerade. Professional costumers must enter the Master division.

Anyone may choose to compete in a higher skill division. Group presentations will be judged based on the highest skill division of the individual members. Past awards won as a member of a group of a higher skill division do not mean that you must compete at that skill division in all subsequent masquerades. For example, if a Journeyman who has won one prior Journeyman award competes with a group of Masters, and the group wins Best in Show Presentation, this does not automatically move the Journeyman up to Master. This award can be counted as a second Journeyman award. However, if this same Journeyman wins the Best in Show Workmanship award based solely on their own costume, then that win would qualify as a requirement to move up to Master. If you have any doubt in which division to compete, the Masquerade Director will advise you.



Masquerade Judging

Presentation judging is mandatory. It consists of your presentation on stage. It judges everything from your costume's appearance from stage, to how you act and move, to your music and voiceovers, etc. The Judges will give awards divided by skill levels and excellence of performance within those different skill levels.

WORKMANSHIP JUDGING

Workmanship judging is optional. It takes place in the masquerade backstage area before the show begins. It allows the workmanship judges to consider exceptional accomplishment in crafting costumes, props, and accessories. This is the place where exquisite attention to detail may be recognized. Re-Creation costumes (a costume whose design is copied from a film, television show, theatrical presentation, book illustration, comic, work of art, or other medium) must provide a color picture of the original for the workmanship judges. Let your Den Mom/Dad know if you want your costume and/or props and accessories judged for workmanship.

PRESENTATION CASSETTE TAPES/CDs

Keith Johnson, our resident sound techie, makes the following suggestions for your presentation tapes. Note that some items contradict the "conventional wisdom."

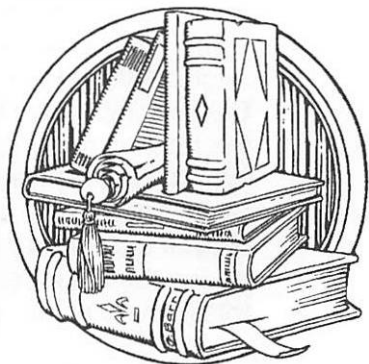
- We highly recommend music for every presentation! We can take CD, CD-R and cassette, subject to the conditions below. We also encourage the use of Stereo music. We plan to have a stereo sound feed to the video.
- If you are recording from a CD, please bring that original CD to the Con as well (in addition to your CD-R or tape), we may want to use it. Please write the track number legibly on the original CD.
- We will have limited capability to make custom tapes on-site. We can only cue a CD to the beginning of a particular track (there is not enough time during the Masquerade to cue within a track). If this is the case for your music, please record it on a

- separate CD-R or tape ahead of time.
- For presentations on CD-R's:
 - If you record your material on a CD please make sure it is a standard audio CD. Please burn only one track and make two copies of your material.
 - For presentations on cassettes:
 - Please use as high quality tape as possible (Chrome or Metal tape are encouraged). Use a fresh clean tape, and make two copies in case one is unusable for whatever reason.
 - Please use noise reduction. We are Dolby B and C compatible, be sure to write on the cassette label which it is. (If you only have a "Dolby" or "NR" switch on your cassette deck, you have Dolby B.)
 - Please do not record at the very beginning of the tape. A 30-45 second gap is enough to get past front-of-tape dropouts. We will cue the tape in your presence to make sure it starts where you want.

PHILIP K DICK AWARD CEREMONY

The Philip K. Dick Award is presented annually for distinguished science fiction published in paperback original form in the United States. The Philadelphia Science Fiction Society sponsors the award and the Northwest Science Fiction Society and Norwescon sponsor the award ceremony. For more information on the award, see <http://www.philipkdickaward.org/>

The first time the PK Dick Award was presented at Norwescon was at Norwescon 7 to William Gibson for *Neuromancer*. See your Pocket Program for the location and time of the ceremony.



SINGLE PATTERN CONTEST

The contest is open to all attending members of Norwescon, though they must register their piece with the Single Pattern Contest Coordinator in addition to registering for the convention. The contest focuses on wearable art pieces. In the past these pieces of art have been displayed in the Art Show, but this year the single pattern contest has changed venue. Participants will model their creations in a private judging and then show them off for the audience in a fashion show on Friday night. In addition to the Judges Awards, there is also a Fan Favorite Award being given based on votes received from the audience. Come watch the show and vote for your favorite.

Each year the coordinator selects a pattern, which often ties in with the convention's theme. Entrants then create garments using that pattern which are displayed and judged. Winners are usually announced during the Masquerade.

This year's pattern is Butterick's B3805, which is four different hats.

Examples of past patterns used:

2006: Butterick – Cloak

2005: Simplicity - Pirate Coat

2004: Simplicity - Vest

2003: Folkwear - Hungarian Szur

2002: Folkwear - Kimono

2001: A dress made with materials costing under \$10.00 total.



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SERVICES

ADA (Americans with Disabilities Act)

We at Norwescon are concerned about the needs of those who may not get around as easily as others. Indeed, there are those of us on the concomm that have special needs.

If you have special needs, we ask that you contact the convention and let us know your needs and voice your concerns. There are areas of the hotel that are difficult to get to if you have trouble using stairs, but a plan is available for dealing with most obstacles.

We encourage those of you who need assistance to bring your own attendant (however, we ask that you let us know ahead of time). If you have the occasional need of assistance, you can contact the Convention Office or Information Table in person or by phone. However, if you do not let us know that you are having difficulty, we may never know and will miss the opportunity to assist you in enjoying the convention to the fullest.

The hotel has an ADA kit available for use. It includes:

- Fire/phone strobe
- Pillow vibrator for phone and alarm clock
- TTY keyboard
- Volume control for phone

If you are going to room at the DoubleTree, please make your request for the kit when you register or ASAP if you have already made your reservations. Items can be individually requested, out of the kit, as needed.

If you have mobility issues, you may want to consider renting a wheelchair or electric scooter. The DoubleTree has coordinated, through an outside provider, rental of wheelchairs and electric scooters. Rentals at the convention may be possible, but to assure you get what you need, you should call ahead. For an update on rental price and to arrange for rentals, please contact the hotel Concierge.

CLOAK ROOM

The Cloak Room is located in Wing 7, room 7101. See the Pocket Program for hours of operation. This is a free service provided by the convention for the use of convention members. The Cloak Room is for temporary storage of parcels, coats, and bags; and is not meant as a substitute hotel room or food locker. Please make other arrangements for inappropriate items. We reserve the right to refuse any article.

Norwescon is not responsible for items left in the Cloak Room. Use of the room is at your own risk. We suggest that before you place your items in the room, you make certain to understand the hours the room will be open. In addition, please do not linger at the dance, the Cloak Room staff will not. There is a 25¢ charge for lost claim tags.

CONVENTION AND SECURITY OFFICES

The nerve centers of the convention are the Convention Offices located in Wing 7. The main Convention Office is located in room 7106 while the Convention Security Office is in 7108. You can find one of these open all hours of the day to help iron out any wrinkles you may encounter.

DAILY 'ZINE

Norwescon's official daily 'zine carries news, schedule updates, and entertainment. After 9:00 a.m., copies can be found in numerous locations throughout the convention.

As always, news, information, and other tidbits, from members of the con, are welcome and strongly encouraged. Boxes for your submissions are placed at some of the distribution points around the con. Items left by 10:30 p.m. will be eligible to be included in the next day's edition.

FIRST AID

A limited supply of first aid equipment is available in the Convention Office (room 7106). There are bandages for cut fingers and wrapping for sprains. There is also a supply of various medica-

tions for your headache or upset stomach. None of our staff can administer medication. If you have a genuine medical emergency, and you need to go to an emergency room, we can call 911 for you.

INFORMATION TABLE AND PEACEBONDING

Information about the convention, the hotel, and the area can be found at the Information Table, which is located in the convention lobby, across from Registration. You can also stop by the Information Table to get your weapon peacebonded. Please check the weapons rules before bringing any weapon to the convention. If you have questions after the Information Table closes, you can go to the Convention Office in room 7106 or the Security Office in room 7108.

LOST & FOUND

The Lost & Found is located in the Cloak Room, room 7101. During the time the room is closed, lost items should be taken to Convention Security in 7108, or to the DoubleTree front desk. Lost ID badges should go to Registration or to Convention Security. If you lost something during the convention, be sure to check both with the convention's Lost & Found, and with the hotel. If it does not turn up right away, check back on Sunday afternoon; sometimes things take a little while to be discovered and filter in. Unclaimed articles left in the cloakroom after 4:00 p.m. on Sunday, will go into the hotel's Lost & Found, or will go home with Norwescon's Lost & Found Manager. Determination of which location items will be placed will depend on their nature; luggage and like items with the hotel's Lost & Found, miscellaneous objects and small items with the Norwescon Lost & Found. Again, be sure to check with both the convention and the hotel's Lost & Found departments for items that you may have misplaced during the convention.

After the convention, inquiries about lost items can be made to lostandfound@norwescon.net or P.O. Box 68547, Seattle, WA 98168-0547. Inquiries should also be made with the hotel. Lost

items will be kept until July 1 of the convention year. After that date, any unclaimed items will be auctioned at the Volunteer Picnic, with the proceeds going to the Northwest Science Fiction Society (NWSFS).

TEENS AND TEEN RUNNERS

Norwescon recognizes that the future of convention attendees and volunteering staff will come from the teens currently attending the convention with their parents. In an effort to give you, our younger members, the opportunity to gain first hand experience, and a behind the scenes look into the world of conventions, Norwescon implemented the "Teen Runner" program. So, if you are between the ages of 13 and 17, and you are looking for things to do at the convention, stop by Volunteers and try your hand in helping out as a Runner. There are jobs in areas such as: Registration, Technical Services, Office Service, Volunteers, Masquerade, and Dispatch that have jobs, suitable for teenagers and are vital to the convention.

VOLUNTEERING

Norwescon runs on volunteers - without them there would be no convention. As such, everybody is encouraged to volunteer at the convention for a few hours. There are many things that you can volunteer for that still let you attend certain events. As a bonus, volunteers who have helped at any time during the con have early entry into the Masquerade; may attend a special event arranged for them; are invited to a post-con party during the summer; may be entered in drawings for special gifts; *and* receive tokens to show our appreciation. Go to the Volunteer Table in the convention lobby or the Volunteer Office and sign up for a shift (or two, or three, or four, or five).

VOODOO MESSAGE BOARD

Have you ever wanted to know if your friends have arrived at the con? Have you ever wanted to leave a message for somebody but didn't know if they are staying in a room?

Norwescon offers members a way to leave messages for each other by means of a Voodoo Message Board. The board is located by the restrooms near Registration and will have a list of all pre-registered convention members. When you get to the convention, please place a check mark next to your name or add your name to the list in alphabetical order. This will let others know that you are on-site and will be checking for messages.

To leave a message for another convention member, write the message on one of the provided index cards, and place it in the appropriate slot in the file box. Then place one of the pins, which are provided next to the member's name. Everyone is encouraged to check the board for messages.

YOUNG AND FUTURE FANS

Norwescon welcomes its young and future fans. To do this, we have programs planned throughout the convention that are geared for different age groups.

Children attending Norwescon must be registered and wear convention identification. There is no charge for kids 12 and under. Parents must have a permission slip on file at Registration. Children 12 and under must be accompanied by a parent or adult guardian at all times. All teens must have a parent/guardian on site at all times; but they need not be physically with them.

Please have your child stay close to you when in public areas of the hotel, as it is often hard to distinguish that the parent is at hand and the child is not lost. The DoubleTree Hotel Seattle Airport has a relationship with Best Sitters, Inc., more information on Best Sitters can be found at <http://www.bestsittersinc.com/>



GENERAL

DID YOU TAKE DIGITAL PHOTOS WHILE AT THE CONVENTION?

Would you like to see your digital photos posted on the Norwescon web site? If so, you can send your photos to the photosubmission@norwescon.net after the con. Please keep in mind that sending a photo does not mean that we will use it. We will not post photos of questionable taste or those taken at "adult" panels. Please ask the subjects of your snapshots if they mind that their picture may appear on the web. (Professional photographers usually get a signed permission from speakers on a panel, but not everyone in a crowd scene - just the main subjects.) Please include your real, not fan, name with the photos. Additional information like panel name, names of people in the photo (here you can use fan names), or title of costume would help, but may not be used on the web. We may contact you later to ask permission to use the photos on the Post-Con Report. We reserve the right to post or not to post any photograph submitted to the above address.

Notice: Norwescon and its attendees may elect to take photographs of people and events in the public and programming areas of the convention. By attending Norwescon, you agree to permit this photography during the course of the convention. Further, you authorize Norwescon to use your likeness in these photos in publications and on the Norwescon web site.

OUR HOTEL WELCOME TO THE DOUBLETREE HOTEL SEATTLE AIRPORT

HOTEL SHUTTLE

The hotel shuttle can transport you to SeaTac International Airport and Westfield Shoppingtown Southcenter. Check with the Concierge for availability, departure and return times.

HOTEL POOL AND HOT TUB

The pool and hot tub are open to hotel guests and can be accessed with a hotel room key. The pool and hot tub will be closed for cleaning and maintenance during part of the day. Please read the pool and hot tub rules posted in that area. The rules must be obeyed if we want to keep this area open for the weekend and available in future years.

INTERNET ACCESS

High speed internet (DSL) access is available in all guest rooms during Norwescon. Guests can charge the service by entering a credit card number or a room confirmation number. Check with the Concierge for additional information.

PARKING

The Hotel has a monitored parking system. There are four entry gates into the hotel parking lot. Tickets are dispensed at each gate and payment is made as you leave. Other parking is available in the area; however, the cost for these will most likely be more. Due to the amount of people attending the con and the number of parking spaces available at the hotel, we recommend carpooling whenever possible.

Hotel Parking Rates

The first car registered to each hotel room is free.

Any additional cars registered to the same hotel room are charged \$8.00 per day and receive in/out privileges.

Attendees who drive to the convention, but do not stay at the hotel, will be charged \$8.00 per 24-hour day with NO in/out privileges.

Motorcycles are charged the same convention rate of \$8.00 per 24-hour day. There are no special motorcycle parking spaces and a standard parking space needs to be used.

If you are pulling a trailer and use more than one space, the parking fee will be based on the number of parking stalls you use.

Handicapped parking stalls are charged the same convention rate of \$8.00 per day.

Parking is always limited at Norwescon. Please do not park in fire lanes. Please do not park in spaces marked for those with disabilities unless you have a valid handicap permit. Vehicles parked in unauthorized areas (including that which is set aside for con staff) will be towed. Please park legally and walk the distance rather than parking where you should not. There are many parking lots in the area and some provide transport to and from the airport and hotel.

RESTAURANTS AND BARS

The DoubleTree Hotel has one restaurant, The Coffee Garden. Room Service is available 24 hours a day, with a limited menu after 11:00 p.m. See the Pocket Program for restaurant and bar hours.

Members wearing costumes, especially those that obscure the face and preclude identification, may be denied alcohol and/or entrance to either lounge.

The Coffee Garden offers a comfortable, casual dining area, serving breakfast, lunch, and dinner with a straightforward approach to American cuisine and express buffet.

Espresso stand: espresso drinks, coffee, juice, soft drinks, cookies, and pastries.

The hotel also has two bars: Maxi's Lounge (open Friday and Saturday evenings) and Seaports Lounge. At Seaports Lounge, you can order sandwiches and pizza with lightning fast service!

ROOMS AND SUITES

Requests for suite reservations are accepted beginning November 1. These requests are sent, via e-mail, to the Norwescon Hotel Liaison.

Due to the large number of hotel guests who request furniture removal and the small amount of storage space for the displaced

furnishings, the hotel is requiring a furniture removal fee. There have also been changes to damage deposits required from guests reserving suites.

Presidential and Parlor Suites are appropriate for parties without loud music, receptions, socials, cocktail parties, coffee klatches, luncheons, teas, etc.

Presidential Suites are located in the Tower and have room to entertain up to 25 people. They feature a half bath off the formal entry, a large living room with two couches and two chairs, dining room table and six chairs, wet bar, and refrigerator. The King size bedroom has a separate bathroom. Balcony entrances are in both the living room and bedroom. Connecting rooms are available.

Parlor Suites are located in the Tower and have room to entertain up to 15 people. They feature a main bathroom off the entry, a couch, two chairs, dining room table and four chairs, wet bar and refrigerator. The King size bedroom has a half bath. The main bathroom features a jetted tub with seating for two. There is a balcony entrance off the living room. No connecting rooms are available.

Lakeside Suites and Family Rooms are appropriate for parties with loud raucous music, bashes, hoedowns, shindigs, etc. Lakeside Suites are located in Wing 5B and have room to entertain up to 25 people. They feature a half bath off the entry, a large living room with a couch and two chairs, dining room table and four chairs, work desk, TV in armoire, wet bar, and refrigerator. The King size bedroom has a separate bathroom. Separate balconies for the living room and bedroom. Connecting rooms are available.

Family Rooms, located in Wing 5B, are two connecting sleeping rooms. Great for families with small children, these rooms have one hallway entrance and one bathroom.

WHAT'S IN THE LOCAL AREA

RESTAURANTS

13 Coins - 18000 Pacific Highway South, 206.243.9500.

<http://www.13coins.com/> Five minute walk north of hotel.

Serving up hearty fare 24 hours a day, 365 days a year.

Denny's - 18623 Pacific Highway South, 206.248.1558.

Across Pacific Highway from hotel. Open 24 hours.

Dave's Diner and Brew - 19204 Pacific Highway,

206.277.7196. www.restaurant.com/davesdinerandbrew/

Diner open 6:00 am - 10:00 pm., Lounge open until 2:00

a.m., 5 min. walk. Classic diner food.

Sharp's Roaster & Ale House - 18427 Pacific Highway South,

206.241.5744. sharpsrestaurant@comcast.net Across

from hotel. Features rotisserie chicken, baby back ribs,

smoked meats, and American food. Sunday – Thursday

11:00 a.m. – midnight, Friday – Saturday 11:00 a.m. –

12:30 a.m.

Taco Bell - 18812 Pacific Highway South, 206.243.8171.

Across 188th from the hotel. 9:00 a.m. – 10:00 p.m.

Jack-In-The-Box - 2840 South 188th, 206.244.6293. Across

Pacific Highway from the hotel. Open 24 hours.

STORES AND SERVICES

Grocery Stores

Costco - 1160 Saxon Drive, 206.575.9191. Fifteen minute

drive east of hotel. Open Monday - Friday 9:00 a.m. -

8:30 p.m., Satur-day 9:00 a.m. - 6:00 p.m., Sunday 10:00

a.m. - 6:00 p.m. Costco membership required.

Tukwila Trading Company - 3725 S 144th St., phone

206.242.5290. Open 6:00 a.m. - 10:00 pm. In the location

of the former Larry's Market, they carry many of the same

types of products.

Safeway - 4011 S 164th, phone 206.244.2567. Includes a Deli, Bakery, Pharmacy, Starbucks, Floral, Video, Liquor, and Produce departments.

Washington State Liquor Store

WSLS#86 18617 Pacific Highway, 206-439-3731. Monday - Saturday 11:00 a.m. - 8:00 p.m. (Across the street from the hotel). Closed Sunday.

Banks & ATMs

There is an ATM in the hotel lobby. The Washington Mutual Bank at the north end of the parking lot is a full-service bank with ATM. Both the Larry's Market and Safeway listed above have bank facilities and ATMs.

